

S7 SUPER★7 2016

December 17 - The Woodlands, TX

Rules of Play and Guidelines

Roster Notes

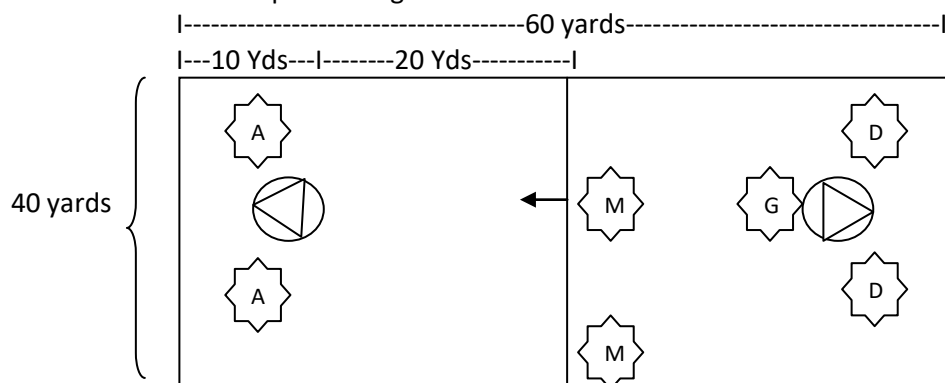
- All Players and Parents/Guardians must complete the online player waiver prior to participation.
- Coaches **MUST** check-in Saturday morning at the head tent, prior to their first game.
- **NO** player may compete or be rostered on more than one CLUB OR TEAM during the tournament. Each player may be submitted on **ONLY ONE** roster for the tournament. If teams are found in violation of this rule, their games will be disqualified and deemed a loss. This rule is designed to ensure athletes are not playing an excessive number of games over the weekend. Its intent is to protect our players from dehydration, heat exhaustion, and all other potential injuries stemming from what our staff deems as excessive play. For the purposes of group seeding, one of two scenarios will occur:
 - In the event the team in violation loses, the official game score will reflect actual score of the game.
 - In the event the team in violation won or tied the game, the official game score will be changed to reflect a 4-0 loss for the team in violation.
- No athlete is permitted to participate at a grade level lower than their graduation year.
- **NO** High School Graduates are eligible to participate in the Super7.

Field Size

All fields will be 60 x 40 yards. There will be no designated “box” area. The offensive zone will be considered the “box” area.

Game Format/Rules

- All games will start promptly at the assigned times.
- Game time is 25-minute running clock. No halftime. No switching of ends of the field.
- On field team will include 2 attack, 2 middies, 2 defensemen and 1 goalie. Three players (two players plus a goalie or three players) required to stay on the defensive and 2 required on the offensive side of the field.
- A face off will start each game. There will be one wing player per team on the faceoff. This wing player will start with his foot on the sideline. All Attack and Defensemen will start behind Goal Line Extended and be free to come in at the whistle. They can be on any side of the faceoff player.
- Field Dimensions and positioning for face offs.



- Three long poles per team max on the field.

- After each goal, the goalie will restart the game on the official's whistle.
- Continuous Clock, which will be kept by the central site and communicated to field coordinators to be shared with the officials and coaches.
- One - 30 sec timeout per game per team per game. Clock does not stop; therefore timeouts cannot be called in the last two (2) minutes of the game.
- MERCY RULE: For divisions 2021/2022 through 2023/2024 any game with four goals or greater difference the trailing team will receive the ball at midfield regardless of who scores the goal. For high school divisions goalie will clear the ball regardless of the goal differential. Losing team may opt out of Mercy Rule.
- Only three (3) coaches are permitted on the sidelines during the game.
- Referees can stop the game time for any reason that he/she feels fit. Examples include serious injury, weather, etc.
- Time Serving Penalties – All penalties are time and a half (example a 1 minute penalty is served for 1.5 minutes because the clock doesn't stop). Penalty time will be kept by the field coordinator. If a time out is called during, or at the start of a penalty, the penalty time will stop and resume once game has been restarted.
- In a flag down situation where a personal foul is to be called and the violated team scores, the violated team will receive the goal AND receive the ball at midfield to start.
- The official score will be kept by both the field coordinator and one of the game officials. The field coordinator and referee will confer throughout the game and stoppages to ensure the correct score.
- All substitutions are on the fly.
- Limited body-checking, excessively big hits and physical play (even within five yards of a loose ball) constitute unnecessary roughness and will result in a 1-minute penalty. The Super7 Directors and Staff consider the safety of each player our first priority and we expect coaches and players to understand and abide by this philosophy as well. The officials are expected to protect and promote the safety of all players.
- If a sidelined player(s) leaves his/her team bench to engage in an on-field altercation, that player will be removed from the tournament and their team may have to forfeit.
- Player(s) who engage in antagonistic behavior (verbal assault, fighting etc.) may be removed from games or suspended from the tournament.
- Officials and Tournament Directors have final say on interpretations and rulings.
- High School will play by NCAA Rules. Youth teams will play with the following exceptions below:
 - High School and 2021/2022 will play normal NCAA counts but the "box" will be considered the offensive side of the field.
 - 2021/2022 (7th / 8th Grade) **Exception** - ALL one-handed checks will be called slashing penalties, including one-handed stick checks that do not make contact. They are still considered a slashing penalty and will be assessed a 1-minute foul.
 - 2023/24 (5 & 6th Grade) **Exceptions** from NCAA listed below
 - No offensive 10-second count to enter the box
 - No defensive 20-second count to clear out of defensive half
 - No stalling rules
 - ALL one-handed checks will be called slashing penalties, including one-handed stick checks that do not make contact. They are still considered a slashing penalty and will be assessed a 1-minute foul.
 - Long Poles are allowed at the 5/6th grade level.
- BALLS – All teams are responsible for balls on their offensive end-line. Each coach will be provided six (6) balls for the tournament **when they check-in** and are expected to ensure they use those balls on their offensive end-line during their games. Our fences and nets will be set up to stop as many shots as possible, but please keep track of your six balls.
- The appropriate equipment and mouth guards must be worn by athletes at all times.

Tie Games

- There is no overtime in Pool Play. Tie games will end in a draw and each team will receive 1 point.
- In playoff play, there will be a four (4) minute sudden-death overtime period followed by a 3 v 3 plus goalie Brave Heart competition until a goal is scored.
- No time-outs in playoff overtime.

Playoff Seeding Criteria in Pods/Group

1. Overall record based on points; teams receive 3 points for win, 1 point for a tie.
2. Head-to-Head Results (Only if there is a two-way tie. Not applicable for three-way ties)
3. Goal Differential (Total Goals scored minus goals allowed); maximum of seven (+/- 7) per game.
4. Least Number of Goals Allowed
5. Most Number of Goals Scored

*Top teams in each pool will qualify for playoffs as determined and designated by the Tournament Director with the posting of the schedule.

*For the Levels where some teams will receive a first-round bye; byes will be awarded to teams qualifying for the playoffs based on the following criteria:

- Most Points Earned in Group Play
- Goal Differential
- Fewest Goals Allowed
- Most Goals Scored
- Random Draw or Coin Flip

Sportsmanship/Conduct

- Only Head Coaches are permitted to address the officials; and do so in a respectful manner.
- Head Coaches are responsible for any of their clubs unruly players, asst. coaches, and fans.
- The Super7 has a one-strike policy for coaches and players. That being said, the Super7 Staff and Victory Event Series have the right to remove any coach, player, or fan from the tournament at their discretion. In the event of a warning, coaches and players will be notified and any further incidents will result in that coach or player's removal from the Super7 Tournament.
- Poor sportsmanship, taunting, trash-talking, fighting, or other unsportsmanlike behavior will not be tolerated from coaches, players, and fans.
- Referees will notify the Field Coordinator, who in turn will notify the Tournament Director immediately of any warning given to a Coach, Player, or Fan. Accordingly, the Tournament Directors will be made aware of all incidents throughout the Tournament.
- Coaches who are removed from the Tournament will be reevaluated at the conclusion of the event, at which point their teams acceptance into future Victory Event Series events will be addressed.
- Only coaches may speak to a Tournament Director at the pavilion about any problems that may arise during the weekend. Please discourage your parents from coming to the tent for any reason.
- Respect your team, your opponents and the game at all times.
- Set a good example for your players.
- Most importantly enjoy the Super7 and have fun!